Build a **Dancing Machine**

that is *like* the Dancing Birds,

but that has *different* moving parts, *different* birds (or animals), and/or a *different* dance.

**It must:**
- Use the motor, gears, and axles that were already part of the “Dancing Birds” project.
- Use *only* the motor to provide the force and motion for the machine.

**It may:**
- Use any other parts in the kit.
- Rearrange the parts.
- Use other sounds in the program blocks.

**It may **NOT:**
- May NOT use parts from any other kits.
- May NOT use any program blocks that haven’t been taught yet (except with permission).

**Ideas / Sketches**
Changes/ Problems

Results / Final Report

Best things:

Worst things:

Next time, maybe...

Date Finished: ______________ Date Video Recorded: ______________ by who: ______________

Group Member Sign-Off: ____________________ ____________________ ____________________